

Top Pendant Cluster

— Big-Game



Designed by

Big-Game

About the Designer

Big-Game is a design studio created in 2004 by Augustin Scott de Martinville, Elric Petit and Grégoire Jeanmonod based in Lausanne, Switzerland. The studio has received a number of awards, including the Wallpaper Design Award, the Swiss Design Award, the iF Design Award and more.

Environment

Indoor

Country of Production

China

Description

The Top Cluster Pendant transforms the simple geometry of the Top Pendant into a striking multi-light installation. Defined by its cone-shaped silhouette and distinctive rolled hem in spun steel, each lamp offers a clean, graphic expression. Arranged together in a balanced cluster, the pendants create a contemporary chandelier-like composition that adds rhythm and visual presence to any space.

Material

The shade is made from spun steel with a high-gloss wet-painted finish. The socket is made from nylon. A GX53 light bulb is included. The canopy is made from injection-moulded ABS with steel brackets. The cross bracket is fitted with a hinge, allowing the canopy to be opened, adjusted, and closed to facilitate installation and adjustment of the lamp lengths.

The canopy is equipped with a strain relief and a connecting terminal. The cord is included. For the US variant, the canopy is made using 50% post-consumer recycled ABS.

Cleaning & Care

The lamp should be cleaned with a soft, dry cloth. The electricity supply should always be switched off before cleaning.

Light source included

Yes

Top Pendant Cluster

Dimensions

Top Pendant Cluster - Ø21 - 6
Diameter: 76 cm / 29.2"



Ready to Ship

White / Dark Green	 
White / Deep Red	 
White / Grey	 
White / Sand	 

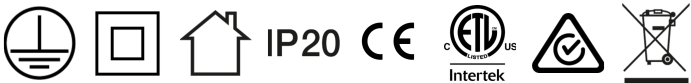
Lamp Rating

	Top Pendant Cluster - Ø21 - 6
Voltage	220-240V
Frequency	50/60Hz
IP Rating	IP20
Classification	Class II
Socket	1 x GX53 Max 9W; Self Ballasted LED bulb

Light Source Specification

	Top Pendant Cluster - Ø21 - 6
Item	GX53 Bulb
Watt	6W
Lumen	350lm
Kelvin	2700K
CRI	>90

Tests, Labels & Certifications



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